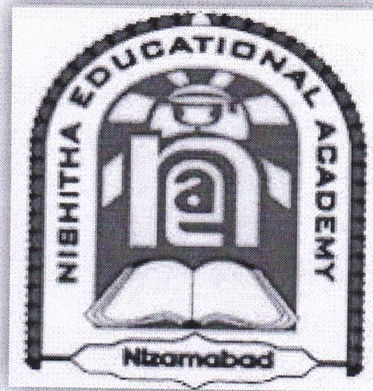


NISHITHA DEGREE COLLEGE (AUTONOMOUS)

Accredited with "A" Grade by NAAC
UGC Recognized Under Section 2(f) & 12B



**B.Sc Computer Science
Under CBCS System
Scheme w.e.f A. Y 2025-26**

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B. Sc. Computer Science

(with effect from 2025 – 2026)

Course Title	Hours/Week		Credits		
	Theory	Practical	Theory	Practical	Total
Semester –I					
Programming in C	4	2	4	1	5
Semester –II					
Data Structures using C	4	2	4	1	5
Semester –III					
Data Base Management Systems (DBMS)	4	2	4	1	5
Semester –IV					
Programming in Java	4	2	4	1	5
Semester –V					
Python Programming	4	2	4	1	5
Semester –VI-Electives					
(A) Web Technologies	4	2	4	1	5
(B) Computer Networks	4	2	4	1	5
(C) Data Science with Python	4	2	4	1	5

SEC-I Semester –III					
Digital Documentation and Analysis	2		2	-	2
Power BI	2		2		
SEC-II Semester –IV					
Artificial Intelligence	2		2	-	2
Software Engineering	2		2	-	2
SEC-III Semester –V					
Cyber Security	2		2	-	2
Block Chain Technology	2		2	-	2
Generic Elective (other than computer science students) Semester –V					
Emerging Trends in Computer Science	4		4	-	4

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FACULTY OF SCIENCE

B.Sc. (Computer Science)

SEMESTER – I

Programming in C (w.e.f. 2025-2026)

Theory 4 Hours/Week

4 Credits

Internal marks = 30

External Marks = 70

Course Objectives:

Cob1: To introduce the basics of programming languages, focusing on the C programming language, and explore different ways of writing and designing algorithms.

Cob2: To understand the key concepts such as variables, data types, operators, control structures, arrays and strings.

Cob3: To emphasize problem-solving techniques using functions and pointers.

Cob4: To learn the concept of user-defined data types and files.

Course Outcomes:

CO1: Understand program structure and design algorithm.

CO2: Develop basic programs by applying concepts such as control structures, arrays and strings.

CO3: Implement functions, pointers and Dynamic Memory Allocation (DMA).

CO4: Create user-defined data types and implement file operations.

Unit I

Programming Fundamentals: Algorithms and Flow charts, Generation and classification of programming languages, Processes involved in program execution: compilation, interpretation, loading and linking.

Basics of C Programming: Introduction to C programming language, Structure of a C program, C tokens, data types, variables, constants, operators, expression evaluation (precedence, associativity), type conversions in C.

Unit II

Input and Output: Non-formatted and formatted input/output functions, Escape sequences and their usage in I/O. Control Statements - Sequence statements, Selection statements: if, if-else, nested if, switch, conditional operators, Iterative statements: while, do-while and for. Special control statements: goto, break, continue, return, exit.

Arrays and Strings: One-dimensional arrays, Multidimensional arrays and character arrays.

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Unit III

Functions: Function definition, declaration and calling mechanisms, types of functions, ctype functions and string functions, call-by-value, call-by-reference. Passing arrays to functions, recursion, inline functions. Scope and lifetime of variables, storage classes.

Pointers: Introduction, address-of operator (&). Uses of pointers, Pointer types: pointers and arrays, pointers and strings, pointer to pointer, array of pointers. Dynamic memory allocation, malloc, calloc and free.

Unit IV

User-Defined Data Types: Structures and unions: Definition, initialization, accessing members, arrays of structures, structures vs. unions, enumeration types (enum).

File handling: Introduction, file operations, file functions: open, close, read and write. Working with text and binary files.

Suggested Books

1. Reema Thareja, "Programming in C", Oxford University Press, Second Edition, 2016.
2. Pradip Dey, Manas Ghosh, Computer Fundamentals and Programming in C (2e)
3. Kernighan, B.W and Ritchie, D.M, "The C Programming language", Second Edition, Pearson Education, 2015.

Reference Books

1. Ivor Horton, Beginning C
2. Ashok Kamthane, Programming in C
3. Herbert Schildt, The Complete Reference C
4. Paul Deitel, Harvey Deitel, C How to Program
5. Byron S. Gottfried, Theory and Problems of Programming with C
6. Brian W. Kernighan, Dennis M. Ritchie, The C Programming Language
7. B. A. Forouzan, R. F. Gilberg, A Structured Programming Approach Using C

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FACULTY OF SCIENCE

B.Sc. (Computer Science)

SEMESTER – I

Programming in C Lab (w.e.f. 2025-2026)

Practical: 2 Hours/Week

1 Credit

Marks: 25

Recommended Software: GCC on Linux, DevC++ or Code Blocks on Windows 10.

External Examination Requirements: Students need to demonstrate the execution of two programs in the external lab exam.

Course Objectives:

Cob1: Develop fundamental programming skills in C by implementing conditional statements, loops, functions, and data structures for problem-solving.

Cob2: Apply key C programming concepts such as arrays, pointers, strings, file handling, and recursion to build efficient algorithms for real-world applications.

Course Outcomes:

CO1: Demonstrate the ability to write, debug, and execute C programs for solving mathematical and logical problems using control structures, functions, and data structures.

CO2: Apply fundamental C programming concepts, including file handling, recursion, and memory management, to develop efficient solutions for computational tasks.

Lab Experiments:

1. Write a C program to input numbers and find the largest of two or three numbers using if statements and the conditional (ternary) operator (? :). Display the largest number.
2. Write a C program that takes an integer input and outputs the reversed number.
3. Write a C program to print all prime numbers between 2 and a given number n.
4. Write a C program to find the roots of a quadratic equation $ax^2+bx+c=0$.
5. Write a C program to print a triangle pattern of stars (*), where the number of lines is given by the user.
6. Write a C program to find the largest and smallest elements in an array of n numbers.
7. Write a C program to multiply two matrices of 3x3.
8. Write a C program to find the Greatest Common Divisor (GCD) of two numbers using both iteration and recursion.
9. Write a C program to demonstrate the use of different storage classes (auto, register, static, extern).
10. Write a C program to demonstrate the concepts of call-by-value and call-by-reference.
11. Write a C program that takes a string from the command-line arguments and counts the occurrence of each alphabet letter in the string.

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12. Write a C program to demonstrate the usage of the enum data type.
13. Write a C program that demonstrates various string functions from the <string.h> library.
14. Write a C program that demonstrates structures and unions.
15. Write a C program that opens a file and counts the total number of characters in it.
16. Write a C program that copies content from an existing text file to a new file.

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FACULTY OF SCIENCE

B.Sc. (Computer Science)

SEMESTER – II

Data Structures Using C (w.e.f. 2025-2026)

Theory 4 Hours/Week

4 Credits

Internal marks = 30

External Marks = 70

Course Objectives:

Cob1: To discuss the linear data structures and their applications.

Cob2: To Understand Queues, Linked list and Hashing Concepts .

Cob3: To understand and implement trees and graphs with efficient traversal, searching, and optimization techniques.

Cob4: Analyze and implement advanced searching and sorting techniques, including hashing and overflow handling, to optimize data organization and retrieval.

Course Outcomes:

CO1: Understand and implement fundamental data structures, including arrays and stacks, for efficient data manipulation and expression evaluation.

CO2: Apply linked lists, queues, and hashing techniques to optimize data storage, retrieval, and processing.

CO3: Analyze and implement tree and graph structures, including traversal techniques and efficient searching strategies.

CO4: Develop and optimize searching and sorting algorithms to enhance data organization and retrieval efficiency.

UNIT I

Introduction to Data structures: Definition, Types of Data structures.

Arrays: Arrays – ADT, ordered lists, Sparse matrices, representation of arrays.


Stacks: Stack ADT, Stacks using Arrays, Stacks using dynamic arrays, Evaluation of Expressions – Evaluating Postfix Expression, Infix to Postfix expression, checking well-formed parenthesis, reversing a string.

UNIT II

Queues: Queues ADT, operations, Circular Queues, Applications.

Linked Lists: Singly Linked Lists and Chains, Linked Stacks and Queues, Polynomials, Operations for circularly linked lists, Equivalence Classes, Doubly Linked Lists. **Hashing:** Static Hashing, Hash Tables, Hash Functions, Overflow Handling, Theoretical Evaluation of Overflow Techniques.

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UNIT III

Trees: Introduction, Binary Trees, Binary Tree Traversals, Heaps, Binary Search trees (BST): Definition, Searching an element, Insertion into a BST, and Deletion from a BST, Efficient Binary Search Trees. AVL Trees: Definition, Insert, search and delete operations.

Graphs: Graph Abstract Data Type, Elementary Graph operations, Graph Traversal Techniques - DFS and BFS, Minimum Cost Spanning Trees - Prim's and Kruskal's Algorithms.

UNIT IV

Searching and Sorting: Sequential search, Binary search, Hash Tables: Hashing Functions, Overflow Handling, Theoretical Evaluation of Overflow Techniques. Bubble sort, Selection sort, Insertion sort, Quick sort, Merge sort, Heap sort, List and Table Sorts.

Suggested Book

Horowitz E, Sahni S and Susan Anderson-Freed, Fundamentals of Data structures in C, 2nd Edition (2008), Universities Press.

Reference Books

1. Mark A Weiss, Data Structures and Algorithm Analysis In C, Second Edition (2002), Pearson
2. Kushwaha D. S and Misra A.K, Data structures A Programming Approach with C, Second Edition (2014), PHI.
3. Gilberg R. F and Forouzan B. A, Data structures: A Pseudocode Approach with C, Second Edition (2007), Cengage Learning
4. Tanenbaum A. M , Langsam Y. Augenstein M. J, Data Structures using C, Second Edition (2008), Pearson.
5. Thomas H. Cormen, Charles E. Leiserson, Ronald L Rivest, Clifford Stein, Introduction to Algorithms, Third Edition (2009), MIT Press
6. YedidyahLangsam, Moshe J. Augenstein, Aaron M. Tenenbaum, Data Structures Using C and C++, Second Edition (2009), PHI

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B.Sc. (Computer Science)

SEMESTER – II

Data Structures Using C Lab (w.e.f. 2025-2026)

Practical: 2 Hours/Week

1 Credit

Marks: 25

Course Objectives:

Cob1: Develop and implement various data structures such as arrays, linked lists, stacks, queues, trees, and graphs for efficient data manipulation.

Cob2: Apply sorting, searching, and hashing techniques to solve computational problems effectively.

Course Outcomes:

CO1: Implement fundamental and advanced data structures, including arrays, linked lists, stacks, queues, trees, and graphs.

CO2: Apply efficient searching, sorting, and hashing techniques to solve computational problems.

Lab Experiments (Using C programming Language):

1. Implementation of Stacks and Queues using Arrays.
2. Implementation of Circular Queue.
3. Implementation of Infix to Postfix Conversion, Postfix Expression Evaluation.
4. Implementation of Singly Linked List
5. Implementation of Doubly Linked List.
6. Implementation of Circular Linked List.
7. Implementation of Stacks using Linked Lists
8. Implementation of Queues using Linked Lists.
9. Implementation of Linear search and Binary Search.
10. Implementation of Operations on Binary Tree
11. Implementation of Binary Search Tree.
12. Implementation of Traversal on Graphs.
13. Implementation of Selection, Bubble and Insertion Sort.
14. Implementation of Merge Sort.
15. Implementation of Quick Sort.

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